

# INSTG038: Electronic Publishing

INSTG038: Electronic Publishing A

INSTG038C: Electronic Publishing AC

View Online



---

1

2

A.-L. Barabási, *Linked: the new science of networks*, Perseus Publishing, Cambridge, Mass, 2002.

3

V. Bush, *The Atlantic Monthly*, July 1945.

4

M. Deegan and S. Tanner, *Digital futures: strategies for the information age*, Library Association, London, 2002, vol. Digital futures series.

5

J. Feather, *Communicating knowledge: publishing in the 21st century*, K.G.Saur, München, 2003.

6

S. Jones, *Encyclopedia of new media: an essential reference to communication and technology*, Sage, Thousand Oaks, Calif, 2003.

7

A. Morrison et al, Creating & Documenting Electronic Texts,  
<http://ota.ahds.ac.uk/documents/creating/cdet/chapA.html>.

8

J. Naughton, A brief history of the future: the origins of the Internet, Phoenix, London, 2000.

9

S. Schreibmann, R. Seimens and J. Unsworth, A Companion to Digital Humanities, Oxford: Blackwell, 2004.

10

S. Schreibmann and R. Seimens, A Companion to Digital Literary Studies, Oxford: Blackwell, 2008.

11

K. Sutherland, Electronic text: investigations in method and theory, Clarendon Press, Oxford, 1997.

12

T. O'Reilly, What Is Web 2.0, <http://oreilly.com/web2/archive/what-is-web-20.html>.

13

S Pedersen, ELPUB 2007. Openness in Digital Publishing: Awareness, Discovery and Access - Proceedings of the 11th International Conference on Electronic Publishing held in Vienna, Austria 13-15 June 2007, Edited by: Leslie Chan and Bob Martens. pp. 361-370.

14

Don Tapscott and Anthony D. Williams, Wikinomics: how mass collaboration changes everything, Atlantic, London, Expanded ed., 2008.

15

J. E. Klobas and A. Beesley, Wikis: tools for information work and collaboration, Chandos, Oxford, 2006, vol. Chandos information professional series.

16

A. Morrison, in Siemens and Schreibman, eds, A Companion to Digital Literary Studies (Blackwell, 2007), pp. 369–387.

17

R. Rosenzweig, The Journal of American History 93:1 (June, 2006), pp. 117-46.

18

C. Anderson, Wired 12:10, October 2004.

19

G. Crane, D-Lib Magazine, 23 (3), 2006.

20

N. K. Herther, The Electronic Library, 23 (1), 2005, pp. 45-53., 2005, **23**, 45–53.

21

C. Vandendorpe, From papyrus to hypertext: toward the universal digital library, University of Illinois Press, Urbana, 2009, vol. Topics in the digital humanities.

22

P. Caplan, Metadata fundamentals for all librarians, American Library Association, Chicago, 2003.

23

R. Gartner, in JISC Technology and Standards Watch Reports, 2002.

24

L. M. Hughes, Digitizing collections: strategic issues for the information manager, Facet, London, 2004.

25

S. D. Lee, Digital imaging: a practical handbook, Library Association Publishing, London, 2001.

26

A. Odlyzko, The Journal of Electronic Publishing 4, no. 4 (1999).

27

H. Tomney and P. F. Burton, Journal of Information Science, 24 (6), 1998, 419-429, 1998, **24**, 419-429.

28

S. Harnad, Scholarly Publication: The Electronic Frontier. Cambridge MA: MIT Press, 1996. Pp. 103-108.

29

R. G. Siemens et al, Text Technology 11.1 (2002): 1-128.

30

Science and Technology Committee Publications, 2004.

31

JISC Journal Working Group, 2004.

32

S. Harnad and T. Brody, D-Lib Magazine, June 2004, 10 (6).

33

J. Dudman, Information World Review, 2007, 20-22.

34

T. Caldwell, Information World Review.

35

T. Caldwell, Information World Review.

36

C. J. King et al, 2006.

37

J.-C. Guedon, 2001.

38

Jesse James Garrett, The elements of user experience: user-centered design for the Web and beyond, New Riders, Berkeley, CA, 2nd ed., 2011, vol. Voices that matter.

39

C. Warwick, in Hornby, S., Glass, B. (ed.) Reader Development in Practice: Bringing Literature to Readers. London: Facet, 2008, Facet, London, 2008.

40

C. Warwick et al, BooksOnline 2008 workshop at ACM 17th Conference on Information and Knowledge Management (CIKM 2008) Napa Valley, California, October 26-30, 2008, New York: ACM, Proc CIKM.

41

Helen Sharp, Yvonne Rogers, Jenny Preece, and Jenny Preece, Interaction design: beyond human-computer interaction, Wiley, Chichester, 2nd ed., 2007.

42

S. Faisal, P. Cairns and A. Blandford, in 2007 11th International Conference Information Visualization (IV '07), IEEE, 2007, pp. 707-712.

43

Geert H. Hofstede, Gert Jan Hofstede, and Michael Minkov, .

44

G. Davies, Book commissioning and acquisition, Routledge, London, 2nd ed., 2004.

45

A. Rosenheim, The bookseller.

46

A. Rosenheim, The bookseller.

47

C. Crawford, in DRH98: selected papers from DRH98, Digital Resources for the Humanities Conference, University of Glasgow, September 1998, Office for Humanities Communication, London, 2000.

48

B. Scott, in DRH98: selected papers from DRH98, Digital Resources for the Humanities Conference, University of Glasgow, September 1998, Office for Humanities Communication, London, 2000.

49

J. A. Walsh, Digital Humanities Quarterly, 6 (1), 2012.

50

Content and Form Aren't Equal: A Discussion with Ernesto Priego,  
<http://www.phoeniciapublishing.com/blog/content-and-form-arent-equal-a-discussion-with-ernesto-priego>.

51

E. Priego, Surface is Profound: Notes on Comic Book Matter(s) | HASTAC,  
<https://www.hastac.org/u/ernesto-priego>.

52

E. Priego, Comics Scholarship in the Digital Age: Towards Media-Specific Research,  
<http://artspages.wordpress.com/2012/08/24/comics-scholarship-in-the-digital-age-towards-media-specific-research/>.

53

E. Priego, Jack Kirby's Pre-Press Originals. The Tangible Layers of Textuality,  
<http://mediacommons.futureofthebook.org/tne/pieces/jack-kirbys-pre-press-originals>.

54

N. Cohn, *Frontiers in Psychology*, 2013, 2013.

55

J. Gardner, *MFS Modern Fiction Studies*, 2006, **52**, 787–806.

56

M. Jasper, *Digital Comics: Formatting Your Comic for the Nook (ePub)*,  
<http://michaeljasper.net/2011/01/10/digital-comics-epub-formatting/>.

57

C. Mod, *Books in the Age of the iPad*, [http://craigmod.com/journal/ipad\\_and\\_books/](http://craigmod.com/journal/ipad_and_books/).

58

R. Sabin, *The Crisis of Modern American and British Comics, and the Possibilities of the Internet as a Solution*, Museum Tusulanum Press, Copenhagen, 2000.

59

R. W. Scott, *Comics Research Libraries as of July 1993: Introduction*,  
<http://comics.lib.msu.edu/otherlib.htm>.

60

M. Terras, *Literary and Linguistic Computing*, 2010, **25**, 425–438.

61

J. A. Walsh, *Comic Book Markup Language: An Introduction and Rationale*,  
<http://digitalhumanities.org/dhq/vol/6/1/000117/000117.html>.

62

R. G. Weiner, *Graphic novels and comics in libraries and archives: essays on readers, research, history and cataloging*, McFarland & Co, Jefferson, N.C., 2010.

63

F. Wright, in *The Journal of Electronic Publishing* 11 (3), Fall 2008.