

COMP3080 / COMP3080A / COMPGV10: Computer Graphics

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3D User Interfaces (Addison-Wesley 2005)

Alan B. Craig, Developing Virtual Reality Applications (Morgan Kaufmann/Elsevier 2009)

Mel Slater, Anthony Steed, and Yiorgos Chrysanthou, Computer Graphics and Virtual Environments (Addison Wesley)

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'Module Moodle Page' <<https://moodle.ucl.ac.uk/enrol/index.php?id=11233>>